

MC Upgrade - 14.0.5

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 This component release is part of [MarvelClient 14.0](#)

FIX	Fixed an issue where logging always switched from MCUUpgrade.log to MCUUpgrade_AutoUpdate.log when running as SYSTEM, instead of only when running as SYSTEM via HCL AutoUpdate. This issue was introduced in 12.0.44
FIX	Fixed an issue where HCL AutoUpdate was only checked for in %ProgramFiles(x86)%, but not in %ProgramFiles%
FIX	Fixed an issue where, when switching to AutoUpdate logging, the pre-existing log was not carried over
FIX	Fixed an issue where MCUUpgradeMain and the cinema progress bar did not use the OS language if ini:UpgradeLanguage was not set
FIX	Fixed an issue where the language displayed in the progressbar possibly changed when running as SYSTEM
FIX	Fixed an issue where the substrings Installing and Uninstalling were not always displayed translated
FIX	Fixed an issue where clicking OK in the desktop preview dialog did sometimes not close the dialog immediately
FIX	Fixed an issue where console session fallback detection checked for taskhost.exe, where on Windows 8 and newer it needs to check for taskhostw.exe
CHANGE	Console session detection now checks for explorer.exe in console session first, followed by taskhost(w).exe, followed by a single fallback explorer.exe in different session. Previously, a single explorer.exe in different session was favored over taskhost(w).exe
CHANGE / ENHANCEMENT	If DeferralPromptMessage contains %DAYSLEFT% or %PROMPTSLEFT%, and @LF@, and days left or prompts left do not apply, then only the first part of DeferralPromptMessage is displayed
ENHANCEMENT	The progressbar is now dpi-aware, too, meaning that it changes size when switching display scale, for example, or when higher scaling is configured in Windows
ENHANCEMENT	When running as SYSTEM, MCUUpgrade grants 'Users' read+execute access to the upgrade directory. Also, 'Users' are granted generic write access to any .log files created. This can be disabled by setting ini:GrantUsersAccess=0