

MC Upgrade - 11.0.68

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 This component release is part of [MarvelClient 11.0](#)

NEW	Added a commandline option for MCSshutdown.exe to optionally specify different executable(s) to shutdown, e.g. MCSshutdown /switch process.exe
FIX	MCUpgrade now properly renders the desktop icon preview on systems with multiple monitors and different DPI Scaling
FIX	Fixed an issue where, when running via the MCUpgrade service, zip files with CopyTo* folders were unzipped into the service upgrade folder, but not processed from there
FIX	Fixed an issue where after data directory migration to %localappdata%\... where the console session SID was wrong in rare cases
FIX	Fixed an issue with the new rcplauncher.log creation/update detection which either didn't work or could display an array error upon an (un)install running into an error
FIX / ENHANCEMENT	MCUpgrade is now HiDPI aware - labels that might have been too large or small in the past are now rendered properly
ENHANCEMENT	The splash screen can now also be dragged when clicking and holding a progress bar, any labels, as well as the optional animated GIF
ENHANCEMENT	In case an installer returns an error (<>0), any changed or new jmpatcher.log files from NotesProgramDirectoryNew are added to the result email
ENHANCEMENT	MCUpgrade now also checks for another installation in progress prior to every (Un)Install and waits up to 120 seconds for it to finish
ENHANCEMENT	If an (Un)Install returns error 1618 (other installation in progress), the (un)install is re-attempted up to three times
CHANGE	When running via the MCUpgrade service, %MCUPGRADEDIRECTORY%\CopyToProgram*.exe files are not copied over